



+140 PRODUCTIONS + 700 EVENTS & WORKSHOPS



SAMMEN STOPPER VI SVIGT











Rigshospitalet



















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OFFENTLIGE SEKTOR















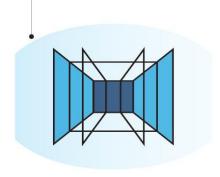


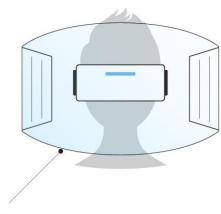
Psykiatri



VIRTUAL REALITY (VR)

Completely digital environment



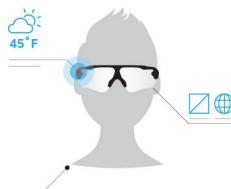


Fully enclosed, synthetic experience with no sense of the real world.

AUGMENTED REALITY (AR)

Real world with digital information overlay





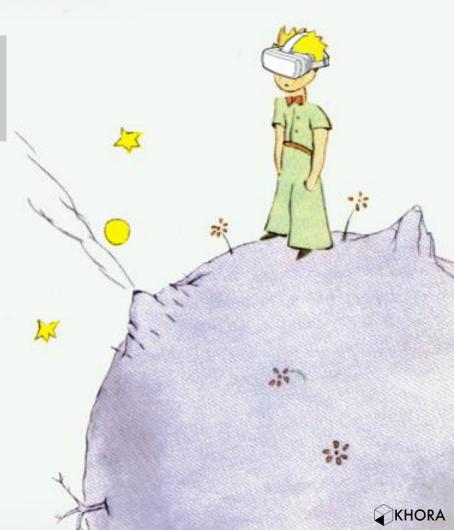
Real world remains central to the experience, enhanced by virtual details.





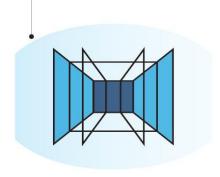
WHERE DO YOU WANT TO GO?

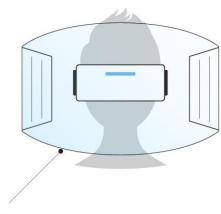




VIRTUAL REALITY (VR)

Completely digital environment



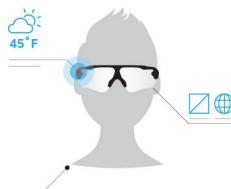


Fully enclosed, synthetic experience with no sense of the real world.

AUGMENTED REALITY (AR)

Real world with digital information overlay





Real world remains central to the experience, enhanced by virtual details.



AR HARDWARE OVERVIEW

MOBILE-BASED



SMARTPHONE or TABLET

HEADSET-BASED 025.000 DKA **MICROSOFT** 3/6.500 DKK **HOLOLENS** MAGIC **LEAP** 334.500 DKK **DAQRI** KHORA





FACEBASED AR





THE BLURRED REALITY







Real Reality (RR)

Augmented Reality (AR)

Virtual Reality (VR)







holoportation

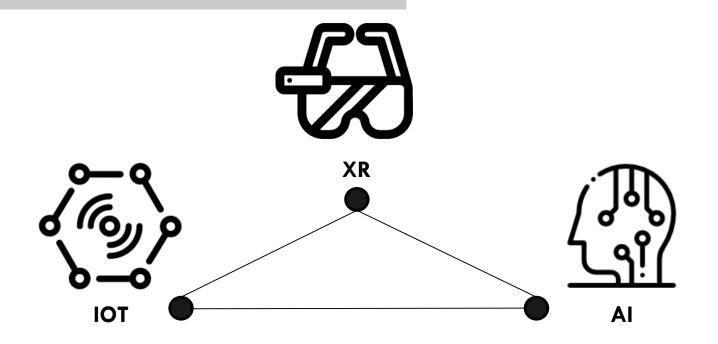
http://research.microsoft.com/holoportation

Interactive 3D Technologies

http://research.microsoft.com/groups/i3d

Microsoft Research









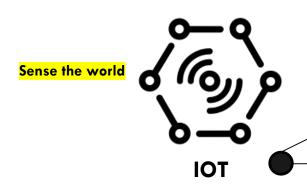
XR

VR, AR

Eyetracking & FOV rendering, Volumentric video, handtracking, computer lenses, computer power,

BLOCKCHAIN SYNTHETIC BIOLOGY

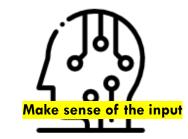
ROBOTS and AUTOMATION CLOUD AI



Sensors, Cameras, Biosensors

Depth algorithems, scanning technology,

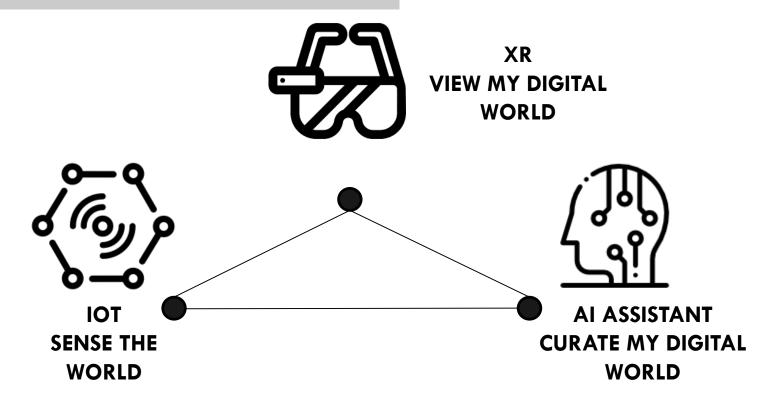
Voice understanding, Computervision, Behavioral prediction, facial recognition, Human context



Al Personal Assistant

A mix of Alexa, Google, Wikipedia, your mom, your long term self and your calendar







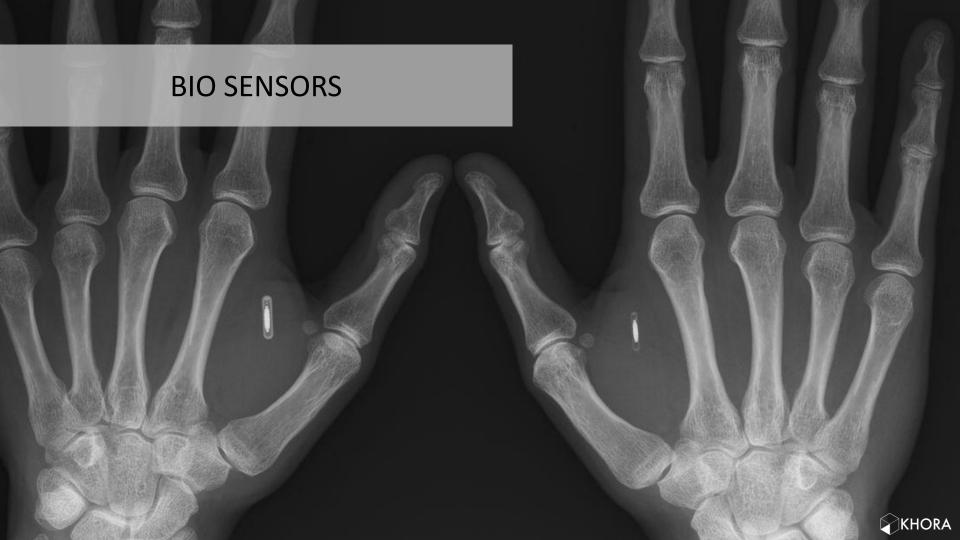






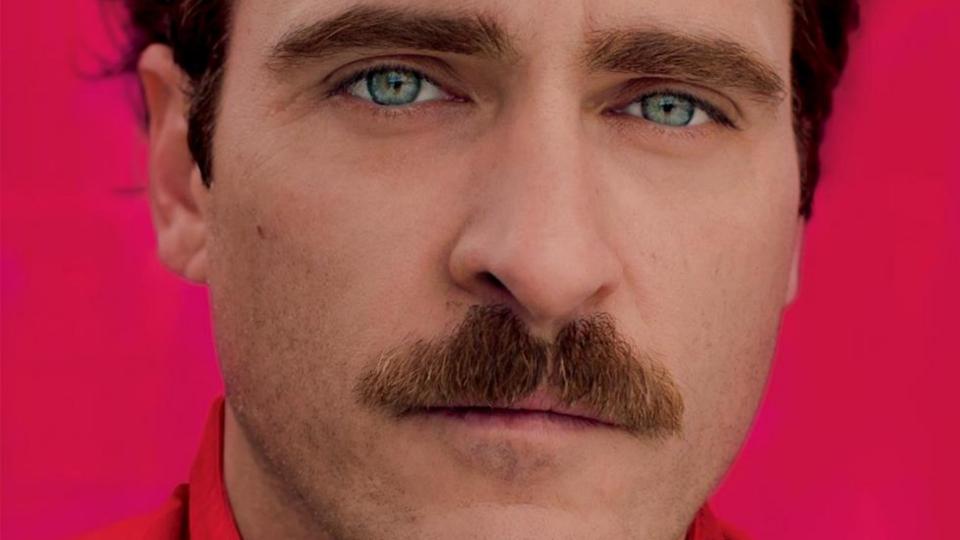
Ø □ ⊕ Demo FPS:3.8 Objects: car: 61% car: 71% car: 43% car: 62% car: 59% car car



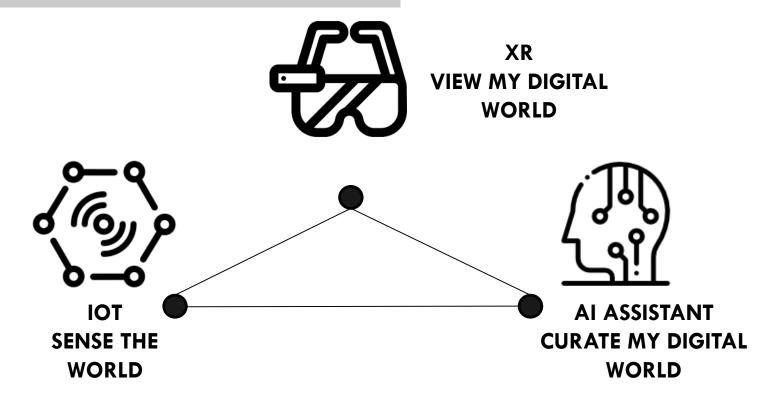






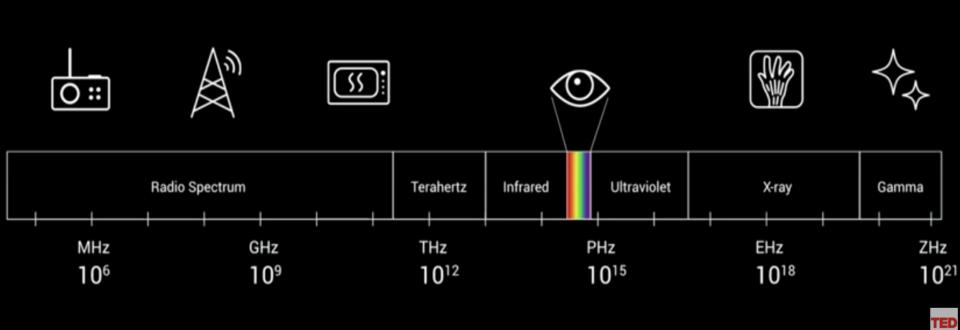




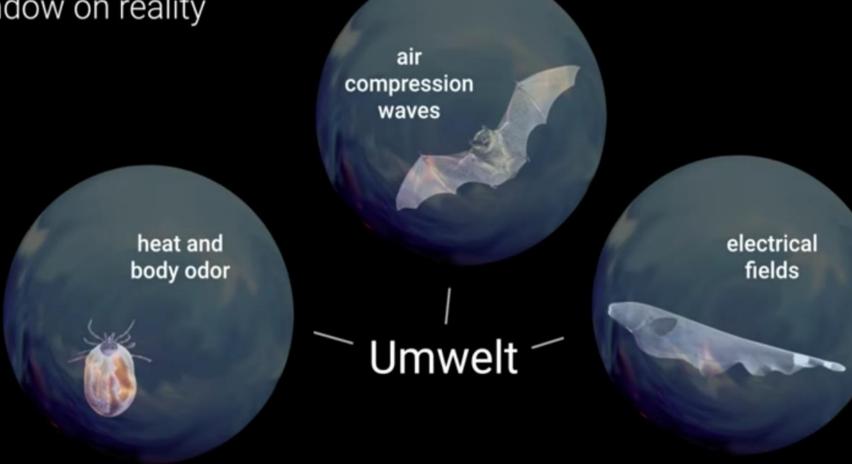


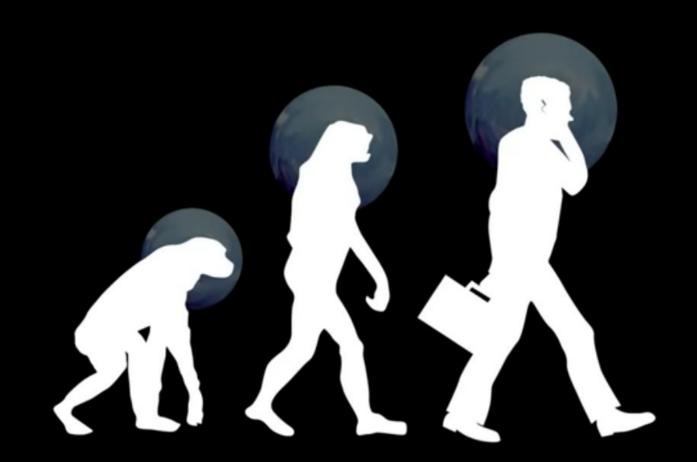


Electromagnetic radiation

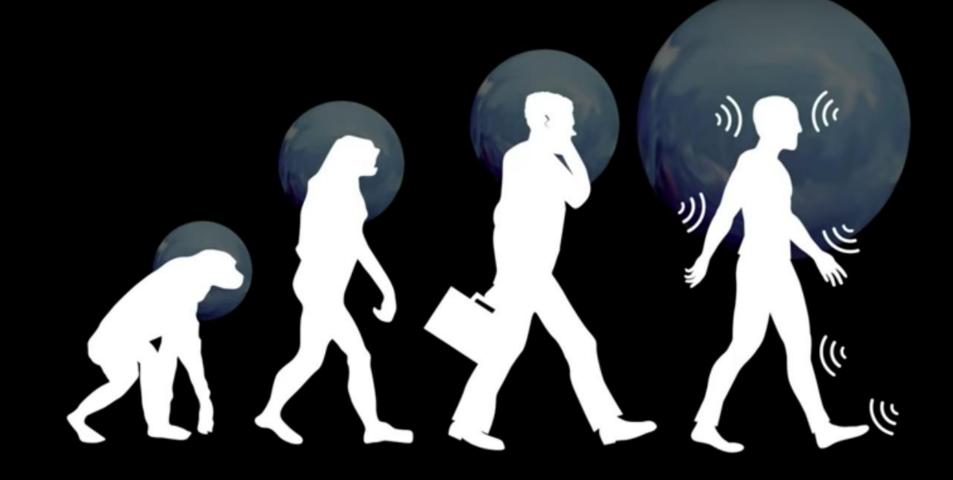


Each animal has its own window on reality











TOOLS BECOME A PART OF US





THE CEMETERY OF *DEAD SKILLS*











SKILLS OF THE FUTURE

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ssssssss

ššššššššš

SKILLS OF THE FUTURE

ME YOU

ABSTRACTION | CRITICAL THINKING

IMAGINATION

ššššššššš

śśśśśśśśś

THANK YOU!

Simon Laiboschitz

Simon Laiboschitz

Simon Linkedin

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Email: Simon @khoravr.com





